

# Free Activity

## Quick Draw!

### Materials:

- ♥ boot pattern – included
- ♥ numbers

1. Make a set of number cards in the shape of boots labeled 0-9.
2. Arrange children in a circle on the floor.
3. Ask the first two children to stand.
4. Quickly flash a number card. The child who says the name of the number first is the winner.
5. The winner moves on to the next child and challenges him to a *Quick Draw*.
6. Again, the teacher flashes a number card. The child to answer correctly first, wins and continues to move around the circle.
7. The object of the game is to move the longest distance around the circle.

This is a challenging and competitive game that reinforces quick number recognition.



